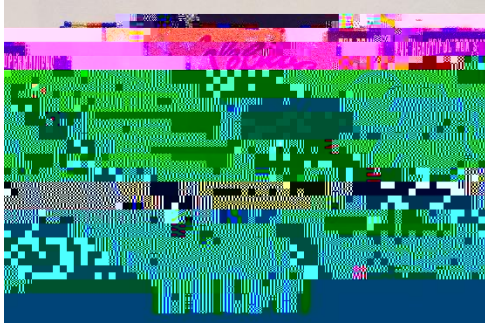




## Digital Education Program for *When Raven Became Spider* exhibition



*When Raven Became Spider* is a touring exhibit that was organized and circulated by Dunlop features artworks by 6 contemporary Indigenous artists from across Turtle Island who **combine superhero comic book images with figures and images drawn from traditional and contemporary Indigenous stories**. The show takes its name from exhibiting artist Sonny visibility.

Exhibit curator Leena Minifie (Gitxaala) notes that the supernatural is part of everyday life for super-heroic traits who maintain their complexity, while contemporary comic-book superheroes tend to be simply characterized as good or evil. The complex super-heroic beings of Indigenous stories imply the possibility of self-transformation for individuals and communities alike. Bringing these figures into a contemporary context is a testimony to their continued importance

Gallery 1C03 has developed a **digital education package** related to *When Raven Became Spider* that will help students learn to **appreciate and honour Indigenous resilience** which is shown through the stories that the artists in this exhibition tell in their artworks about the past, the present and the future. Learners explore their own voices **to transform their identities, tell their personal narratives, and critically view their own and others' texts and artworks**.

By engaging with these works and responding creatively, students will be encouraged to **imagine ways they can empower and transform themselves and their communities**.

This **digital education package** is appropriate and can be adapted for use by students in **grades 4-12** and is relevant to **Social Studies, ELA and Art curricula**.

It includes:

**slide show** of artworks presented in the gallery;

document with **context for artworks** in slide show and **image descriptions** for accessibility;

Dunlop Art Gallery e-publication with **essay by exhibit curator** and additional images by exhibiting artists;

**lesson plan** with instructions to **LOOK, KNOW, WONDER, RESPOND**

**two-part creative art activity response instructions and examples:**

**students will create a Superhero trading card** inspired by exhibiting artist Joi

**students will create a comic strip about their superhero**

**Images at top, left to right:** *Neckbone Wonder Woman*, part